

### **PowerCADD 9.1.3**

- Mavericks compatibility.
- Cursor on some graphics cards was showing tiny.

### **PowerCADD 9.1.2**

- Using Dictate no longer interferes with mouse selection in the Edit menu.
- Setting a command, after all of a command has been removed, has been repaired. Rebuilding Commands is suggested and takes about 15 minutes.
- Crash logs for Mountain Lion have been reconnected.
- Registration will be less troublesome with Lion and Mountain Lion.

### **PowerCADD 9.1.0**

- Closed polygon remains closed after a save and reopen.

### **PowerCADD 9.0.9**

- Significantly improved copy operation performance.
- Symbols will no longer fade or disappear when placed at very large or small scale factors, and will draw more quickly.
- Fixed a crash that occurred when changing the arrows on a radial or diametrical dimension.
- Point objects can once again have their pen pattern changed.
- Checking for read-only or inaccessible file or folder permissions when saving or converting a document has been improved.
- Improved reliability of QuickLook and Spotlight with existing files after updating.

### **PowerCADD 9.0.8**

- Export operations will now abide by layer color settings.
- Added protection against windows getting lost off-screen when changing monitors or resolutions. Restarting PowerCADD, or hiding then showing those windows from the anchor or windows menu will force them onto the current screen.
- Fixed intermittent crash that sometimes occurred after opening a drawing.

### **PowerCADD 9.0.7**

- Hatch performance when using alpha/transparency has been improved.
- The Finder's file info "Hide Extension" box will now be available for

- PowerCADD files that have a .PC9 extension.
- Fixed a condition where the Spell Checker did not select the correct dictionary, and in some cases crashed.
  - Sheets that do not have correct current layer information stored will no longer set the current layer to an incorrect invisible or locked layer.
  - Stretching tables that contain graphics has been fixed and will no longer crash.
  - have been made.
  - Invalid international localization resources have been removed that would have caused conflicts with some language settings.
  - Single key commands that change the current layer unexpectedly have been removed.
  - Saving a .dwg file containing references will now abide by the referenced layer's visibility settings.
  - Removing the required Reference layer will now produce a warning alert.
  - Edit Window text fields chopping off text that does not fit has been fixed.
  - Dimension tolerance accuracy has been improved at higher settings.
  - An issue where tolerances were incorrectly and inconsistently displaying negative signs has been fixed.
  - Additional improvements to the order in which referenced objects draw relative to other drawing contents have been made.
  - The most recently used Live Area text font and size settings are now applied when Live Area is added to a new object. The units and accuracy are still based on the drawing setup Units panel.
  - Setting the text size on multiple Live Area no longer produced multiple size dialogs.
  - Export operations will default to more appropriate file names in some cases, and some localization issues in the naming have been addressed.
  - Dashed objects will now draw with the correct level of alpha/transparency when the layer is dimmed.

### **PowerCADD 9.0.6**

- References with masks no longer prevent .dwg saving. However, the mask is ignored and the entire reference is written.
- Purge Layers no longer purges layers used by references.
- Deleting an otherwise empty layer used by a reference will now issue the appropriate warning and confirmation prompt.
- Incorrect Endpoint snapping behavior when snapping to referenced objects has been fixed.

- Snapping to referenced objects will properly abide by snap and visible settings for the layers containing those objects.
- Intersection, perpendicular, and tangent snapping will now work with references.
- Saving .dwg files containing advanced text ables will now retain most formatting and appear much more visually accurate in the saved file.
- The fidelity of PDF To Objects conversion has been improved in many areas, including the following:
  - More kinds of text, including formats used by popular spreadsheets, are now supported and will no longer be lost or misplaced during the conversion to objects.
  - Some additional color models are now supported, fixing problems where the converted objects would be covered with dark blue or other incorrect fills.
  - Some additional fills formats are now supported, preserving them after conversion instead of reverting to line art.
  - A problem in the conversion of curve artwork that sometimes produced incorrect control points and bulges has been fixed.
  - PDFs will no longer shift when converted, and the resulting conversion will be at the same scale as the placed PDF.
  - Additional character encodings are now supported, preserving many accented characters, symbols, and other special characters.
  - Text color is now set correctly after conversion.

### **PowerCADD 9.0.5**

- Objects within a Reference are now drawn using the correct layer order.
- Setting a clipping mask on a rotated Reference will no longer shift the Reference when it is reloaded.
- Converting a circle or ellipse to a bezier now results in a properly closed bezier.
- Dock icon bouncing behavior at launch has been corrected.
- Editing a dimension will now abide by the layer scale for tolerance values.
- Protection has been added to the .dwg translator to prevent writing out text blocks with no size (the resulting .dwg files could not be read).
- Fixed Stationary folder and dialog support for alias files.
- The prompt for converting older drawings now displays the version of the file.
- Added a one-button option to send bad files that caused a crash to Engineered Software for troubleshooting.
- Fixed window insertion tool problems with certain localizations.

- Improvements to .dwg saving have been made to handle empty or entirely invalid layer names.
- Rounded Rectangle Notation text and box location has been corrected.
- Removed incorrect Edit Window fields for text.

### **PowerCADD 9.0.4**

- Fixed an issue in the general polygon picking utilities that affected a wide range of tools and operations.
- Reference file improvements including:
  - sets of layers and/or some objects not showing after saving and reloading the master.
  - Fixed a conditions that could cause similarly named references to be mis-loaded.
  - Fixed problem with References that were scaled or rotated and had a mask or contents shifting when reloaded.
  - Endpoint snap to Reference boundary or mask will no longer crash.
  - Referenced objects now draw with the appropriate layer settings (gray, color, alpha) currently set in the master drawing.
  - Added the ability to reset a Reference's mask to the default value encompassing all objects.
  - Fixed problem that caused some legacy files containing References to crash when updated.
- Rotate to Zero now works for Advanced text objects.
- End caps can now be changed on grouped objects in one step.
- Symbol name font and size are now consistent in the symbol library listing regardless of the method used to select the active symbol.
- Up and down arrow keys now properly redraw the current symbol in the active symbol library.

### **PowerCADD 9.0.3**

- Fixed corruption that occurred when writing a drawing containing new References back to PowerCADD 8.
- Reading older drawing versions now converts References to the new format.
- Scaling of References has been corrected to work as intended, scaling both the bounding box and the contents.
- Additional standard locations are now searched automatically when trying to locate References.
- A warning is issues when writing a file containing References back to

- PowerCADD 8, since it does not support the new Reference format.
- Requesting certain snaps while over Reference objects no longer crashes.
  - Selecting some XTNL group objects has been corrected so that it no longer crashes when displaying information in the Edit Window.
  - Gradients applied to invalid objects (via eyedropper or third party modules) will be ignored and no longer crash when drawn or printed.
  - Save Window Position has been corrected to properly record the positions for multiple users.
  - Fixed a problem synchronizing the Status Window after opening a drawing that could cause a crash in some circumstances.
  - Export Graphics has been corrected to ignore the Edit All Layer setting so that all visible objects in the requested area are now exported.
  - Fixed an error when using the "Layer Prefix" option for references that could cause a crash during later use of the reference.
  - Improved handling of extended characters in .dwg or .dxf file and folder names.
  - Corrected filled polygon picking issues.
  - Fixed Paint Bucket related polygon crash.

## **PowerCADD 9.0.2**

- International resources and localizations have been updated.
- A Status Window nudge value synchronization problem that could cause it to incorrectly update the nudge value list or crash has been fixed.
- A serious menu conflict that occurred after editing text objects on OS X 10.5 systems has been corrected.
- Added checks to ensure that major plugins are compatible with the current PowerCADD version.
- Improved quality of rendering arcs and ellipses to screen and printer.
- Cut With Line now preserves the geometry and object type of rotated arcs and ellipses.
- Edit window changed field indicator bold labels have been corrected.
- A potential crash using the Paint Bucket tool and certain other polygon operations has been fixed.
- Corrected fallout of non-interactive Fillet tool on rectangles and other objects.
- The storing of the Save Prompt preference has been corrected and will no longer revert to zero.
- Added protection against problems with scroll or zoom operation when PowerCADD isn't the frontmost application.

## **PowerCADD 9.0.1**

- Print Sheets capability has been added, providing the ability to perform any print operation (including saving PDF or Preview) on any number of sheets in one step without changing the current drawing view:
  - The "Print Sheets..." menu item below "Print..." brings out a dialog listing all sheets in the current drawing. By default none are selected, but you can select as many as desired. With one or more sheets selected, the "Print..." button is enabled. Clicking this "Print..." button will put this dialog away and display the standard Apple "Print..." dialog once.
  - Any normal printing operations and settings can be used, including all of PowerCADD's settings for "Fit to Page," "Print Points," "Print Selection," etc. as well as Apple's settings and operations including "Save as PDF" (or Postscript), "Preview," "Print," etc. Once a choice is made, the selected print settings and operation will be performed for each sheet that was originally selected.
  - In the case of saving files (such as PDF), the saved file name given in Apple's prompt is used as the "base" name and the sheet name is appended to that base for each of the selected sheets. This same naming convention is used for the title of print preview windows and the name of print jobs (visible in the print queue or print job/cover pages).
  - When using various PowerCADD print area settings, the print area is calculated and applied for each sheet, so some caution should be exercised when using settings such as "Print Selection," which may vary from sheet to sheet.
- Fixed a potential crash while registering or setting the serial number for WildTools.
- Using the Rotate command while placing a symbol now refreshes the correct part of the drawing.
- The line selection menu in the Line Hatch dialog is now enabled and will choose the correct line.
- Clicking out of the Advanced Text editor in a drawing without adding any text will properly deselect the active Advanced Text or Sticky Note tool.
- Eliminated a delay in the PowerCADD splash screen going away under some circumstances.
- Some preference values (such as maximum undos) are now written to disk when PowerCADD is first run to prevent serious corruption if PowerCADD were to be killed, forced quit, or to crash before that first run was quit normally.
- Additional protection has been added to prevent the setting for maximum undos from causing loss of objects.
- Date/Time stamp objects are now included when saving .dwg and .dxf files.

- The cursor will no longer flash incorrectly when moved across non-active windows.
- Date/Time stamp objects from very old files now preserve their rotation, if present.
- Deleting an empty layer now redraws the layer list correctly.
- Improvements to PDF To Objects will produce more accurate color conversions for some PDFs.
- PowerCADD will no longer crash when using PDF To Objects on PDFs containing empty text blocks
- The Text Attribute and Attributes windows have been made accessible while editing standard text.
- The PowerCADD Profile dialog more clearly displays serial and version information for both PowerCADD and WildTools, if loaded.
- Fixed a crash that could occur during quit related to floating windows.